Morse Runner (MR)

Run Very Short Callsigns in Single Call Mode Works best in CQ WPX Contest

The Very Short Callsigns are 3 character US and Canadian callsigns starting with A, K, N, V, and W.

The purpose of the 3 character US and Canadian call signs is:
to learn how Morse Runner operates by cycling through calls quicker,
improve your skill of copying the whole call in your head then typing the call.

Morse Runner

Name 3ch_master.dta ARRLDXCW_USDX COWWCW CWOPS.LIST DXCC.LIST **FDGOTA** HstResults IARU_HF JARL ACAG JARL_ALLJA K1USNSST MASTER.DTA MorseRunner MorseRunner NAQPCW

Readme

Rename file, FROM: MASTER.DTA

TO: old-MASTER.DTA.

Use the File Explorer to display the files in the Morse Runner directory.

Move the mouse to the file MASTER.DTA and single click.

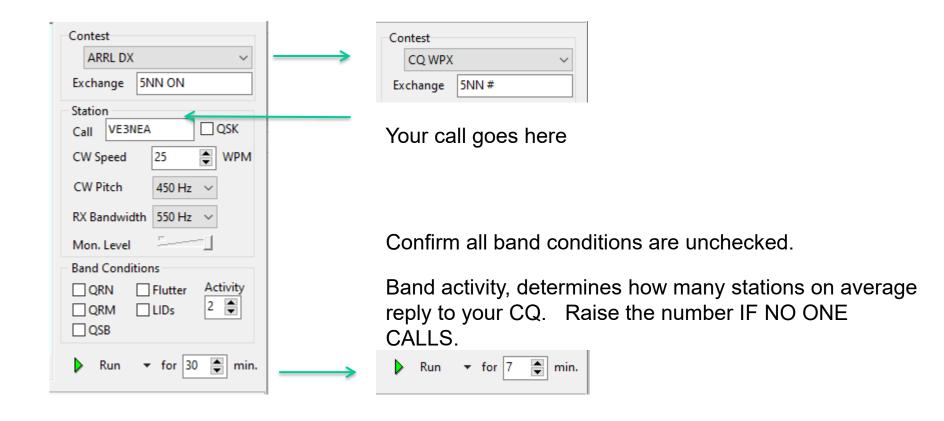
Rename file, MASTER.DTA to old-MASTER.DTA.

NOTE: Either use the F2 or the menu listing to rename file.

Morse Runner

Move downloaded file, 3ch-MASTER.DTA into Morse Runner folder Name Rename 3ch-MASTER.DTA to MASTER.DTA 3char-master.dta ARRLDXCW_USDX CQWWCW Download the 3ch-MASTER.DTA.zip CWOPS.LIST DXCC.LIST Unzip the file to 3ch-MASTER.DTA **FDGOTA** Move 3ch-MASTER.DTA into the morse runner folder HstResults IARU_HF JARL_ACAG Use the File Explorer to display the files in the Morse Runner JARL_ALLJA directory. K1USNSST MorseRunner 🏖 Move the mouse to the file 3ch-MASTER.DTA and single click. NAQPCW old-MASTER.DTA Rename file, 3ch-MASTER.DTA to MASTER.DTA. Readme Either use the F2 or the menu listing to rename file. SSCW

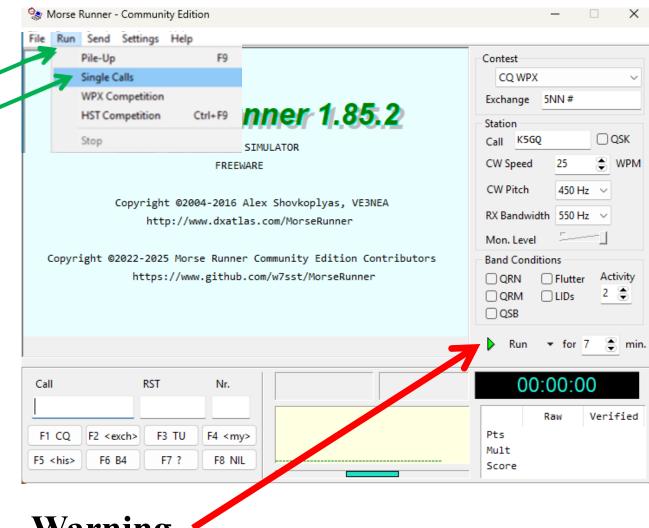
Morse Runner Setup



To start the program

Click - Run Single Call

Alt + R, Alt + S
(hold the Alt key down
press and release R
then press and release S;
release ALT KEY)

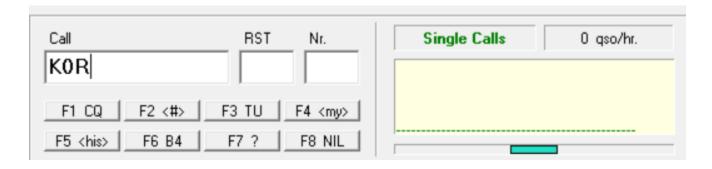


Warning Clicking Run starts Pile-up mode

The purpose of the 3 character US and Canadian call signs is: to learn how morse runner operates by cycling through calls quicker, improve your skill of copying the whole call in your head then typing the call.

When Morse Runner starts, it sends the call, pauses, then sends the call again.

Learn to copy the call in your head ...then type it. This takes time!



F5 MR sends his call

if you have his call correct you hear

"R 5NN T T 1" (T is a cut number for 0)

if you have his call correct you could hear

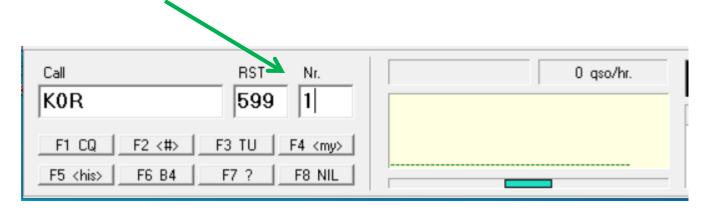
"NR? " Followed by "agn"

if incorrect the station repeats the call -

When in doubt - F5 MR Sends Call

If the call is correct The reply is NR; F2 sends NR, exchange

Use space bar or tab to move cursor to Nr Enter "1"

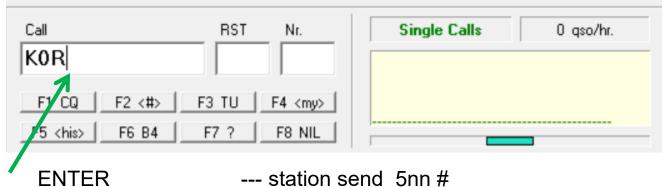


If NO SIGNAL - depressing "enter"

Enter will send "TU", and log the information

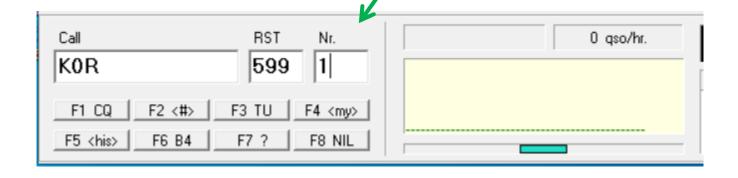
A new station will call.

If you hear the other station sending when you are sending ESC will stop sending.



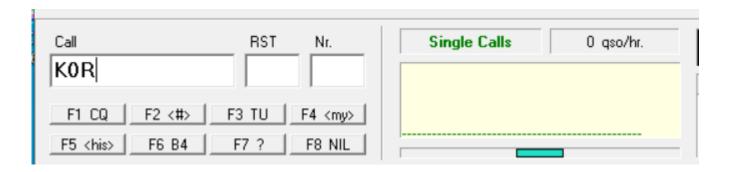
Believe call is correct

Type the number "1", then press enter
Enter will send "TU", and log the information
A new station will call.



Wrong Call

Alt + W will clear the call field.



If no station is heard F8 NIL

then if no station heard F1,CQ

Issues – Questions - Concerns

Please contact Mark Tyler: mark@k5gq.net